Expected Course Offerings by Semester

ROBOTICS AND AUTONOMOUS SYSTEMS

The schedule below is based on historical patterns and expected scheduling. The semester and location in which a course may be offered is subject to change due to instructor availability, student demand, and the need to provide an appropriate balance of subjects and course levels in all semesters.

| Course Offering Modalities | | | |
|--------------------------------|------------------------------------|----------------------------|--|
| In-Person (IP) | Virtual-Live (VL) | Online (O) | |
| [01 = Homewood Campus] | [01VL = Synchronous at Homewood] | [81 = Asynchronous Online] | |
| [31 = Applied Physics Lab] | [3VL = Synchronous at APL] | | |
| | [8VL = Synchronous Online] | | |

| Course # | Course Name | Pre-Req* | Summer | Fall | Spring |
|----------|---|---|--------|---------|--------|
| 605.201 | Introduction to Programming Using Java OR | | 0 | VL/O | VL/0 |
| 605.206 | Introduction to Programming Using Python | | 0 | 0 | 0 |
| 625.250 | Multivariable Calculus and Complex Analysis | | 0 | 0 | 0 |
| 625.251 | Introduction to Ordinary and Partial Differential Equations | | | | 0 |
| Core Co | urses Group 1 (Core Group 1 courses must be comp | leted before Core Group 2) | | | |
| 685.621 | Algorithms for Data Science | 605.201 | 0 | 0 | 0 |
| 535.641 | Mathematical Methods For Engineers | | 0 | 0 | 0 |
| Core Co | urses Group 2 | | | | |
| 605.613 | Introduction to Robotics | | | VL | VL |
| 535.630 | Kinematics & Dynamics of Robots | | | | 0 |
| Autonoi | mous Systems Focus Area | At Least Three (3) from List Below | | | |
| Course # | Course Name | Pre-Req* | Summer | Fall | Spring |
| 525.637 | Foundations of Reinforcement Learning | | | 0 | |
| 605.636 | Autonomic Computing | | | | VL |
| 605.645 | Artificial Intelligence | 605.621 | 0 | 0 | 0 |
| 605.647 | Neural Networks | | | VL | 0 |
| 605.649 | Introduction to Machine Learning | 605.202, 605.621 or 685.621 or 705.621 | 0 | VL/O | 0 |
| 605.715 | Software Development for Real-Time Embedded Systems | | | 0 | 0 |
| 605.716 | Modeling and Simulation of Complex Systems | | | | VL |
| 605.742 | Deep Neural Networks | 605.647* or 625.638* or 525.670* or 605.649* or 705.601* or | 0 | 0 | 0 |
| 605.746 | Advanced Machine Learning | 605.649 | 0 | | 0 |
| 635.673 | Protecting Critical Infrastructure Against Cyber Attacks | | | | 0 |
| 635.792 | Entrepreneurship, Innovation, and Corporate Success | | | VL | |
| 645.742 | Management of Complex Systems | 645.769 or 655.769 | 0 | 0 | 0 |
| | Embedded Computer Systems-Vulnerabilities, Intrusions, and | | | | |
| 695.611 | Protection Mechanisms | 605.202, 695.601 | | 0 | 0 |
| | Intelligent Vehicles: Cybersecurity for Connected and | | | | |
| | intelligent ventelest effected and | | | | |
| 695.634 | Autonomous Vehicles | | | VL | |
| | | | | VL O | |
| 695.634 | Autonomous Vehicles | | | | |

| Dynamics, Navigation, Decision, and Control Focus Area | | At Least Three (3) from List Below | | | |
|--|--|------------------------------------|--------|----------|----------|
| Course # | Course Name | Pre-Req* | Summer | Fall | Spring |
| 525.610 | Microprocessors for Robotic Systems | | | TBD | |
| 525.637 | Foundations of Reinforcement Learning | | | 0 | |
| 525.642 | FPGA Design Using VHDL | | 0 | VL/O | VL/O |
| 525.645 | Modern Navigation Systems | | | 0 | 0 |
| 525.661 | UAV Systems and Control | 525.609 | | 0 | 0 |
| 525.728 | Detection & Estimation Theory | 525.614 | | VL | 0 |
| 525.777 | Control System Design Methods | 525.666, 525.609 | | | IP (odd) |
| 535.622 | Robot Motion Planning | | 0 | | 0 |
| 535.630 | Kinematics & Dynamics of Robots | | | 0 | 0 |
| 535.642 | Control Systems for Mechanical Engineering | | | 0 | |
| 535.645 | Digital Control and Systems Applications | 535.642 | 0 | | |
| 535.724 | Dynamics of Robots and Spacecraft | | | | 0 |
| 535.726 | Robot Control | 535.630 | | | IP |
| 535.741 | Optimal Control and Reinforcement Learning | 535.641 | | | 0 |
| 605.716 | Modeling and Simulation of Complex Systems | | | | VL |
| 605.724 | Applied Game Theory | | | | 0 |
| 605.745 | Reasoning Under Uncertainty | | | 0 | |
| 625.615 | Introduction to Optimization | | | 0 | 0 |
| 625.741 | Game Theory | 625.609*, 625.603* | | O (even) | |
| 625.743 | Stochastic Optimization & Control | 625.603* | | | VL (odd) |

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ROBOTICS AND AUTONOMOUS SYSTEMS

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General Robotics Focus Area

The General Robotics focus area is designed to accommodate the student who seeks a broad knowledge in robotics and autonomous systems, or who seeks a focus area unique to their needs in interests in robotics and autonomous systems. In this focus area, a student may choose any three courses listed in the other four focus areas, and three elective courses from among all Engineering for Professionals program (EP) courses. The student must review their course of study plan with their EP advisor and must receive their advisor's approval of the proposed course of study.

| Human- | Robot and Robot-Robot Teaming Focus Area | At Least Three (3) from List Below | | | |
|----------|--|------------------------------------|--------|------|--------|
| Course # | Course Name | Pre-Req* | Summer | Fall | Spring |
| 525.747 | Speech Processing | 525.627, 525.614 | | | VL |
| 525.786 | Human Robotics Interaction | | | | IP |
| 535.691 | Haptic Interface Design | | | VL | |
| 535.782 | Haptic Applications | | 0 | | |
| 585.783 | Introduction to Brain-Computer Interfaces | 585.615, 535.641, 585.732* | 0 | | |
| 605.646 | Natural Language Processing | | | 0 | |
| 635.661 | Principles of Human Computer Interaction | | | 0 | |
| 645.650 | Foundations of Human Systems Engineering | 645.662 | | 0 | 0 |
| 645.651 | Integrating Humans and Technology | 645.662 | | 0 | |
| | Methods in Human-System Performance Measurement and | | | | |
| 645.755 | Analysis | 645.662 | | 0 | 0 |
| 705.612 | Values and Ethics in Artificial Intelligence | | | VL | VL |
| 705.640 | Cognitive and Behavioral Foundations for Artificial Intelligence | | | VL | VL |

| Percept | Perception and Cognitive Systems Focus Area At Least Three (3) from List Below | | | | |
|----------|--|---|--------|------|--------|
| Course # | Course Name | Pre-Req* | Summer | Fall | Spring |
| 525.637 | Foundations of Reinforcement Learning | | | 0 | |
| 525.724 | Introduction to Pattern Recognition | 525.614, 525.627* or 525.619* or 525.643* or 525.746* | | VL | |
| 525.728 | Detection & Estimation Theory | 525.614 | | VL | 0 |
| 525.733 | Deep Learning for Computer Vision | | | | VL |
| 525.746 | Image Engineering | 525.627 | 0 | 0 | 0 |
| 525.747 | Speech Processing | 525.627, 525.614 | | | VL |
| 525.748 | Synthetic Aperture Radar | 525.648 | | 0 | |
| 535.741 | Optimal Control and Reinforcement Learning | 535.641 | | | 0 |
| 605.624 | Logic: Systems, Semantics, and Models | | | | 0 |
| 605.646 | Natural Language Processing | | | 0 | |
| 605.647 | Neural Networks | | | VL | 0 |
| 605.649 | Introduction to Machine Learning | 605.202, 605.621 or 685.621 or 705.621 | 0 | VL/O | 0 |
| 605.742 | Deep Neural Networks | 605.647* or 625.638* or 525.670* or 605.649* or 705.601* or 605.646* | 0 | 0 | 0 |
| 605.746 | Advanced Machine Learning | 605.649 | 0 | | 0 |
| 665.681 | Application of Sensing Systems | AS.110.109, 605.206 | | VL | |
| 705.612 | Values and Ethics in Artificial Intelligence | | | VL | VL |